Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 0007937-1 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN **SMALL ENTITY** (Column 1) (Column 2) TYPE OR **TOTAL CLAIMS** FEE RATE FEE RATE 6 OR BASIC FEE **BASIC FEE** 355.00 710.00 **FOR** NUMBER EXTRA NUMBER FILED TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18=OR INDEPENDENT CLAIMS minus 3 = X40 =X80 =ÓR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL ENT **PREVIOUSLY AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR AMENDM X\$18= X\$ 9= Total Minus OR Independent Minus X80 =X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM N. 71 1 12 +270= +135= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST **CLAIMS** ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY** ENDMENT **AFTER EXTRA** FEE PAID FOR FEE **AMENDMENT** . . Total Minus X\$18= X\$ 9= OR Independent Minus = X40 =X80= -2-5-1 OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING **PRESENT** TIONAL TIONAL RATE RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** FEE AMENDMENT PAID FOR FEE Total Minus X\$18= X\$ 9= OR Minus Independent X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.